



eddiebianco@gmail.com



806-392-0996



Hutto, TX 78634

## WEBSITE & PORTFOLIO

- [www.eddiebianco.com](http://www.eddiebianco.com)

## EDUCATION

- PMP Candidate  
Austin, Texas  
June 2014
- BA: Visual Communications  
Denver, Colorado  
March 2003

## OTHER INFORMATION:

- Miniature Painter
- YouTube Creator
- Star Wars Nerd
- Dog Lover

# EDDIE BIANCO

## Digital Craftsman & Production Manager

## Professional Summary

### PRIMARY SKILLS:

- Strong communication skills
- Quality control processes
- Offset printing knowledge
- Large format printing experience
- Project management principles
- Print workflow optimization
- File preparation expertise
- Continuous improvement mindset

### ADDITIONAL SKILLS:

- Proven ability to create organizational standards and process documentation and training materials.
- Highly organized worker using initiative and personal judgment to expedite production.
- Able to work at high speeds while maintaining a high level of quality on all deliverables.
- Able to learn new software skills rapidly and teach those skills to others easily.

### SOFTWARE EXPERIENCE:

- Adobe Creative Suite; Illustrator, Photoshop, After Effects, Premiere, InDesign, Audition
- Project Management, JIRA, Microsoft Office; Word, Excel, Outlook, Teams
- Cinema 4D, Zbrush, 3D Builder

### MILITARY EXPERIENCE:

Boatswains Mate 3rd Class (BM3SW): United States Navy, Mayport, Florida (1994-1997)  
Small boat pilot, supervising all operating procedures and maintenance of rescue boats.  
Supervised the instruction & training of subordinates onboard U.S.S. Gettysburg.  
Received the Presidential Humanitarian award for participation in the 1994 rescue of the Achille Lauro.

### PROFESSIONAL EXPERIENCE:

Print Production Specialist - University of Texas at Austin, Austin, Texas (2022 - present)  
Large format printing, production and distribution of marketing materials to residence halls and event locations. Prepress and outsourcing of additional print media via campus print vendor. Merchandise and apparel procurement, including sourcing promotional merchandise and managing vendors to achieve event based timelines. Submission of merchandise purchase requests and trademark and licensing requests.

Graphic Designer / Production Artist - Minuteman Press, Georgetown, Texas (2021 - 2022)  
Design and prepress readiness for various print media projects and large format graphics in a fast paced, high-volume production model. Streamlined workflow of multiple simultaneous projects through various stages of production including setup, edits & revisions, digital recreation, design, proofing and approvals. Special expertise in preparing print ready files for digital printing, large format printing, contour cutting, CNC routing, etc.

Print Operation Specialist - Texas Comptroller of Public Accounts, Austin, Texas (2018 - 2021)  
Responsible for the distribution and handling of all printed output for all departments of CPA. Production and handling of confidential and/or sensitive information, including warrants, quarterly and monthly tax documents, franchise tax, and more. Strict adherence to the procedures and processes outlined for the proper handling, distribution and delivery.

**Production Manager: Centex Signworks, Round Rock, Texas (2016 -2018)**

Design, layout and production of all vinyl and print media including installation of high end vehicle wraps requiring vast knowledge of production methods and meticulous attention to detail. Streamlined the production work flow, departmental procedures & file organization system company wide. Maintained social media presence and spearheaded marketing efforts.

**Animator/Designer: Pearson Education, Austin, Texas (2014 - 2016)**

Created art assets for standardized testing used in public education nationwide. Worked with content specialists to design clear, concise artwork, animations and interactive items for student assessments. Integral member of the animation team, contributing process documentation, workflow optimization, team training and increased productivity. Streamlined workflow from legacy files to new creation in various multimedia softwares.

**Production Artist: Multimedia Games, Austin, Texas (2011 - 2013)**

Created game assets including still images, animations and particles. Excelled in a deadline driven, milestone based workflow. Managed all assets and their archiving into shared resource software.

- Created motion graphics, animations and simulations for high-end casino gaming machines
- Composited video, animations, particles, subtitles, and user interface elements to create engaging gaming experiences.